

# Dhaka Tribune

Created on March 25, 2014 at 01:12

## First ever commercial Bangladeshi-made video game 'Hatirjheel' launched

Tribune Report

State Minister for ICT Division Zunaid Ahmed Palak inaugurated the game at the programme



The first commercially developed Bangladeshi video game 'Hatirjheel: Dream Begins' was launched by Massive Star Studio yesterday in a programme organised by Information and Communication Technology Division.

State Minister for ICT Division Zunaid Ahmed Palak inaugurated the game at the programme held at Bangladesh Computer Council (BCC) auditorium.

Massive Star Studio, a video games research and development company, developed the game with the ICT Division as its associate partner.

At the programme, Palak said: "Video games are not only for children, older people also play them frequently. Video games also bring the opportunity to explore a new economic side and we need to address it."

After the inauguration, CEO of the Massive Star Studio SM Mahabub Alam demonstrated the game. Ex-president of BASIS Mahaboob Zaman and Chief Editor and Managing Director of Ekattor TV Mozammel Babuwere were present at the occasion, among others.

SHARING

**A- A+**

196

0

Google +

2

7

370

0



Technology

TAGS

**VIDEO GAMES**

**BASIS**

### Related Stories



FEBRUARY 17, 2014

BASIS announces five-year vision

Last updated on March 25, 2014 at 01:12

## NEWS

Crime

Education

## SECTIONS

Bangladesh

Business

Health  
Regulation  
Law & Rights  
Women  
Metropolitan

World  
Sport  
Lifestyle  
Feature  
Opinion

## MAGAZINES

Weekend  
TMAG  
Avenue T  
Treehouse  
Arts & Letters

## ABOUT

About Us  
Contact Us  
Advertise  
Subscribe



Works on any size screen

Dhaka **Tribune**